

# CIShell 2.0 - Setting Up the Development Environment

## Newer Doc

Newer documentation is in the works.

## Prerequisites

The following tools are needed for CIShell development. Download them to your local machine and install or unzip them.

- Eclipse Java EE Developers (Kepler through Mars support verified): <http://www.eclipse.org/downloads/>
- CIShell executable: <http://cishell.org/nightly/>
- Sci2 executable: <https://sci2.cns.iu.edu>
- Java 6 or 7 installation: <http://java.com/en/download/> – for Java 7 see note below

Useful links:

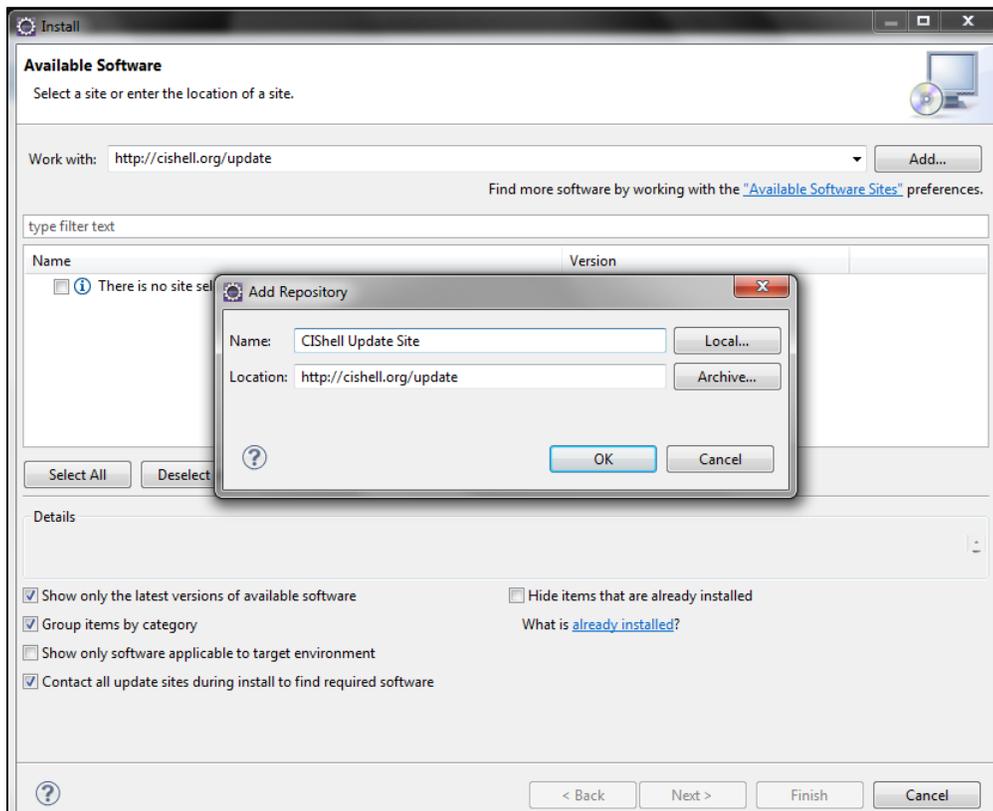
- CIShell Java Doc: <http://cishell.org/dev/docs/spec/api-1.0/>

## Note:

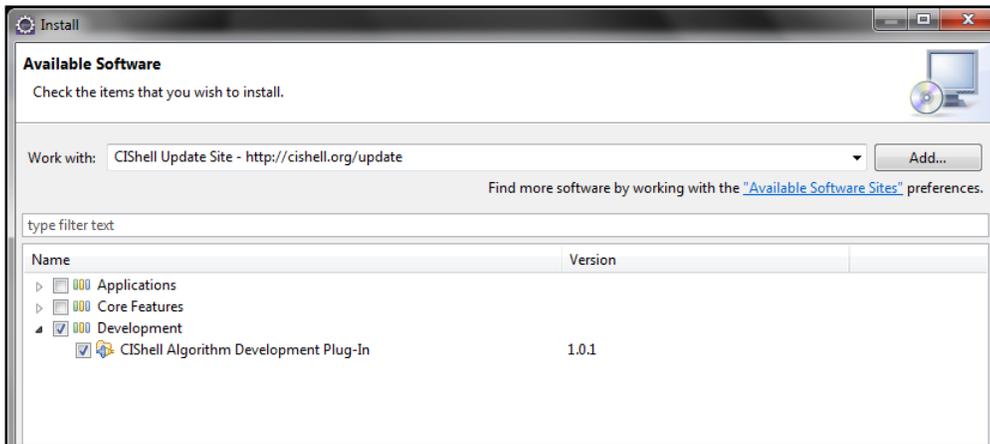
CIShell is currently unsupported on 64-bit Java 7. If you experience errors while following this guide, try using a 32-bit Java platform.

## Setting Up the CIShell Development Tool

Download the CIShell development tool. Select **Help -> Install New Software** from Eclipse menu. Insert <http://cishell.org/update> into the **work with** field as following and press **Add** button.



Give the location a descriptive name, such as CIShell Update Site and press **OK**. Select the **Development** checkbox as show in the following image.



Proceed with `Next` and accept the license. You will be given an unsigned content warning. Click `OK` to continue. Eclipse should prompt you to restart when the installation completes.

## Setting Up CIShell Target Platform in Eclipse

Setting up the target platform will enable Eclipse to recognize remote libraries needed for CIShell. This setup allows you to develop a single plugin without checking out all the dependency libraries.

Get a copy of the CIShell target platform definition. It can be found [here](#).

### Sci2 Development

If you are developing for the Sci2 tool, you should use the target platform definition found [here](#) or [in source control](#) instead.

Add the file to your workspace. Right-click and `Open With -> Target Editor`. In the upper right corner, click `Set as Target Platform`.

You should now have all the plugins available from CIShell.

You can view your Target Platform by navigating `Window -> Preferences -> Plug-in Development -> Target Platform`

### Offline Development

If you plan on developing offline or have the full source code, [Tycho-era development and build setup](#) is a much more appropriate solution.

## Next Steps

Now that you've completed CIShell development setup, try [Developing a Single Plugin](#)